

# RULES FOR EASTERN SUBURBAN YOUTH BASKETBALL LEAGUE - BOYS (revised 12/15/10)

**11 Communities:** Cambridge, Columbus, Deerfield, Fall River, Jefferson, Juneau, Marshall, Palmyra, Randolph, Rio and Waterloo

**Season:** 1/8/11-2/12/11 (last week will be either a 2 game guaranteed tourney or pool play based on the number of teams at that grade level)

## Rules/Community Responsibilities:

- Secured gym times for times specified
- Concessions will be available at all communities
- Directors have decided that it would be OK to combine age groups to field a team at particular level. The level the team plays at is determined by the most number of boys on said team. (Ie: 5 - 5<sup>th</sup> graders and 2 - 6<sup>th</sup> graders would play at 5<sup>th</sup> grade level if the 6<sup>th</sup> graders cannot be bumped to 7<sup>th</sup> grade)
- Secured/payment for ref staff of 1 WIAA official + 1 addtl ref.
- No entrance fees allowed
- Each community playing the games will submit 1 score clock runner or official book keeper.
- Host community will supply score sheets and pencils
- Assure that games will be kept on time.
- Official scores will be emailed by the pod hosts to Scott Quimby by Monday of each week ([scott@reg-trak.com](mailto:scott@reg-trak.com))

## Game Rules:

### Gr. 4-5

- \*Girls ball used
- \*2-20 minute 1/2's, running clock stops last 2 minutes of each half for dead balls.
- \*Man to Man defense
- \*No press
- \*Bonus=7 team fouls, double bonus=10 team fouls, Technical=2 pts. + possession of ball
- \*2 time outs per half
- \*O.T.=3 minutes with 1 time out per team, second O.T. decided by free throws from each person on court at buzzer
- \*Technical foul is automatic 2 pts and possession of the ball

### Gr. 6-8

- \*6<sup>th</sup> grade uses Girls ball & 7<sup>th</sup> & 8<sup>th</sup> Grade use regulation ball
- \*2-20 minute 1/2's, running clock stops last 2 minutes of each half for dead balls.
- \*Any defense will be allowed
- \*Press anytime except if team is up by 12 points
- \*Bonus=7 team fouls, double bonus=10 team fouls, Technical=2 pts. + possession of ball
- \*2 time outs per half
- \*O.T.=3 minutes with 1 time out per team, second O.T. decided by free throws from each person on court at buzzer.
- \*Technical foul is automatic 2 pts and possession of the ball